## BEAR CANYON TABLE TENNIS RULES Gene Aronson 12/2/2009

# Definitions:

TEAM:	Two players teamed together.
QUEUE:	Player(s) waiting to play.
QUEUE PRIORITY:	The order in which players leave the queue to play
ODD PERSON:	The lowest priority person in a queue with an odd number of people.

#### **General Rules**

- 1. Players initially form teams in the order in which they enter the room. A team cannot be split before it has played at least one game together, and a team can be split ONLY by losing or by playing three games together.
- 2. A team must split after it has played three games together as a team, win or lose.
- 3. A losing team cannot "keep" the table except as noted.
- 4. A winning team will keep a table unless it has played three games.
- 5. Singles cannot be played unless there are no players in the queue or all players agree.
- 6. Once a queue priority is established it cannot be changed.

## To avoid confusion it is best if players ascertain their queue position as soon as they enter it.

#### Suppose team A and B play, and A wins:

- 1. B joins the queue.
- 2. If A has played three games:
  - a. Both teams join the queue, whether B has played three or not. B has higher priority than A.
  - b. If three are in the queue, the team in the queue plays and the ODD splits with B.
  - c. If four or more are in the queue, the top four get the table.

	Queue Entering Rules		
Entering Player(s) ↓	# in Queue Odd?	<b># in Queue Even?</b> Lowest Priority Need Not Split	<b># in Queue Even?</b> Lowest Priority Must Split
Single Player	Forms team with Odd player	Becomes Odd Player	Splits with Waiting pair
Team, need not split	Splits with Odd player	Stays a team	Splits with pair & new pairs flip for priority
Team, must split	Splits with Odd player	Waits for next player(s) to enter queue	Same as above

# ADDITIONAL NOTES 2/06/2016

Apparently the previous is too concise for some players. We add these notes.

If the queue has two members they are either already a team or a team that must split. In the latter case they split with the team, or person, entering the queue. If three are waiting they must be a team and an odd man. The team must have priority. If four are waiting they must be two teams, etc.

Suppose A plays B and A wins. Assume A must split. If B must also must split they both enter the queue with B having the higher priority. The following applies if B need not split:

No. In Queue

- 0 A and B split and the new teams play each other.
- 1 A splits with the odd person. The new team plays B.
- 2 A sits down. If the waiting pair must split, A splits with them and the new team plays B. If the waiting need not split, they play B.
- 3 A sits. The waiting team takes the table. B flips for the odd man. A flips for the loser of the B flip.
- 4 Both A and B sit. The waiting teams take the table.

# In Queue	Then
0	A and B split and the new teams play each other.
1	A splits with the odd person. The new team plays B.
2	A sits down. If the waiting pair must split, A splits with them and the new
	team plays B. If the waiting need not split, they play B.
3	A sits. The waiting team takes the table. B flips for the odd man. A flips
	for the loser of the B flip.
4	Both A and B sit. The waiting teams take the table.

A winning team who keeps a table must change table's sides. The team new to a table chooses who shall serve and receive.